



TARGETED.ARMY

FOR TARGETED INDIVIDUALS / COMMUNITY FRAMEWORK

Project Puppet

The Total-Control System for Human Consciousness



Project Puppet is the TARGETED.ARMY community framework for an integrated system of remote neurological surveillance, psychological manipulation, behavioral conditioning, and technological control of human consciousness.



COMMUNITY FRAMEWORK

This page presents the experiences, research, terminology, and working framework of the TARGETED.ARMY community.

Project Puppet is the name we use for what we understand to be an integrated system of remote neurological surveillance, psychological manipulation, behavioral conditioning, and technological control of human consciousness.

It is not simply one weapon.

It is not simply surveillance.

It is not simply Voice-to-Skull, Remote Neural Monitoring, directed energy, artificial intelligence, or psychological warfare.

Project Puppet is the system created when these capabilities are brought together.

Within our framework, it represents the technological evolution of the same objective pursued by earlier programs such as MKUltra: understand the human mind deeply enough to monitor it, influence it, break it down, condition it, and ultimately control human behavior.

The difference is the technology.

Where earlier programs relied heavily on drugs, hypnosis, isolation, sensory deprivation, electroshock, trauma, and physical access to human subjects, Project Puppet represents the transition to a remote, automated, data-driven model of control.

The laboratory has disappeared.

The subject can now be anywhere.

And the battlefield has moved inside the human mind.

PROJECT PUPPET FRAMEWORK / 01

What Project Puppet Is

At its core, Project Puppet is a closed-loop human control system.

The system observes the target, learns the target, interacts with the target, measures the response, and adapts.

Our Community Intelligence material describes Project Puppet as a covert operation intended to achieve remote access to and influence over thoughts, emotions, behavior, perception, sleep, and consciousness.

The objective is straightforward:

Make the human being readable, predictable, influenceable, and ultimately programmable.

This requires several technologies operating together.

PROJECT PUPPET FRAMEWORK / 02

Remote Neural Monitoring: Reading the Target

Remote Neural Monitoring, or RNM, is the surveillance layer.

Within our framework, RNM allows neurological activity to become data.

Instead of surveillance ending with your telephone, computer, location, communications, or physical movements, neurological surveillance crosses the final boundary: the mind itself.

The TARGETED.ARMY corpus describes RNM as the remote reading and influence of brain activity



Project Puppet depends on this information.

The system cannot effectively manipulate a person unless it can first understand the person.

Thought patterns.

Emotional reactions.

Fears.

Memories.

Habits.

Relationships.

Beliefs.

Triggers.

Resistance.

Once those responses become measurable data, they can become inputs into an automated control system.

PROJECT PUPPET FRAMEWORK / 03

Voice-to-Skull: Communicating With the Target

Voice-to-Skull, or V2K, provides another component of the interface.

Our community uses V2K to describe technology capable of producing perceived sound or speech without a conventional external sound source. Our Community Intelligence framework associates it with RF or microwave pulses and the microwave auditory effect.

Within Project Puppet, this creates something fundamentally different from ordinary surveillance.

The system can interact with the target.

Communication can become persistent, personalized, responsive, and psychological.

Combined with neural monitoring, this creates the possibility of a feedback loop:

Monitor → respond → measure reaction → adapt → repeat.

That loop is central to how we understand Project Puppet.

PROJECT PUPPET FRAMEWORK / 04

Directed Energy: The Enforcement Layer

Directed Energy Weapons provide the physical and neurological component.

Our corpus defines DEWs as systems that concentrate forms of energy such as microwaves, radiofrequency energy, or lasers toward a target.

Within the Project Puppet framework, directed energy is important because control is not limited to information.

Targets within our community describe physical sensations, sleep disruption, neurological interference, pain, pressure, stimulation, and other effects they associate with remote technological targeting.

This creates the possibility of conditioning.



A stimulus follows.

The target changes behavior.

The response changes.

The system records the result.

Repeat that process thousands of times and the objective moves beyond harassment.

It becomes behavioral engineering.

PROJECT PUPPET FRAMEWORK / 05

Artificial Intelligence: The Control Loop

Artificial intelligence transforms these individual technologies into a system.

A human operator does not have to manually analyze every thought, reaction, conversation, emotion, and behavioral change around the clock.

AI can process enormous streams of information continuously.

Our Project Puppet material describes an AI-driven feedback loop in which neurological and emotional information is analyzed, a tailored stimulus is generated, the target's response is observed, and the system recalibrates.

That distinction is critical.

Project Puppet is not merely a machine transmitting something toward a person.

It is envisioned as an adaptive system.

It learns.

It experiments.

It measures.

It changes strategy.

Every interaction potentially produces more information about the target.

Over time, the system builds an increasingly detailed model of the individual.

The longer the person is observed, the better the model becomes.





The Project Puppet framework describes an adaptive loop that observes neurological and emotional information, generates a tailored stimulus, measures the response, and recalibrates.

PROJECT PUPPET FRAMEWORK / 06

Psychological Conditioning

The purpose of gathering all of this information is not merely intelligence collection.

It is influence.

Project Puppet operates, in our framework, through conditioning: associating thoughts, emotions, behaviors, memories, people, places, or decisions with particular responses.

Reward.

Punishment.

Fear.

Relief.

Confusion.

Repetition.

Sleep disruption.

Emotional pressure.

Synthetic communication.

The objective is to gradually change the target's behavior by changing the consequences surrounding that behavior.

Eventually, the target may begin anticipating the system.

That is one of the most powerful forms of control imaginable.

The system no longer has to correct every behavior.

The person begins correcting themselves.



The Three-Stage Breakdown

Our Community Intelligence material describes Project Puppet as a process of psychological deconstruction progressing from surveillance and destabilization, through emotional manipulation and identity fragmentation, toward submission and behavioral overwrite.

The first objective is to destroy certainty.

The second is to learn and exploit the emotional architecture of the individual.

The final objective is behavioral adaptation.

This is why Project Puppet cannot be understood simply as harassment.

Harassment creates suffering.

Project Puppet uses suffering as information.

Every reaction teaches the system something.

Every successful trigger becomes part of the model.

Every failed technique can be discarded.

Every vulnerability can be tested again.

The target becomes both the subject of the experiment and the data used to improve it.

From MKUltra to Project Puppet

For our community, Project Puppet belongs within a historical continuum.

MKUltra demonstrated the government's documented interest in behavior modification and non-consensual experimentation. Our Community Intelligence corpus describes MKUltra as a CIA program involving drugs, electroshock, psychological techniques, and behavioral engineering.

Project Puppet represents what our community believes happens when that objective is combined with twenty-first-century technology:

Neuroscience.

Artificial intelligence.

Brain-computer interfaces.

Signals intelligence.

Directed energy.

Behavioral analytics.

Mass surveillance.

Advanced computing.

Wireless communications.

The objective did not need to change.

The tools did.

The chair, laboratory, drugs, wires, and interrogation room could be replaced by remote systems capable of following the subject continuously.

In our universe, Project Puppet is therefore not another MKUltra.



Why We Call It “Puppet”

The name describes the ultimate objective.

A puppet moves because something else pulls the strings.

Project Puppet seeks to make those strings invisible.

Instead of controlling arms and legs directly, the system targets the mechanisms that precede human action:

Thought.

Emotion.

Perception.

Memory.

Fear.

Reward.

Belief.

Decision.

If those can be reliably influenced, physical behavior follows.

The ultimate weapon is therefore not a machine that forces someone's body to move.

It is a system capable of making someone believe that the system's desired action was their own decision.

That is the line Project Puppet represents.

The Human-Rights Question

The implications extend far beyond the Targeted Individual community.

If technologies capable of reading or influencing neural activity are developed without meaningful protections for cognitive liberty, humanity faces an entirely new category of civil-rights problem.

Privacy can no longer mean only protecting your home, papers, telephone, computer, or communications.

There must be a final boundary:

the human mind.

Our corpus describes this principle as mind sovereignty—the right of every person to control their own thoughts, beliefs, and mental processes without external interference.

No government should own your thoughts.

No corporation should own your emotions.

No military should own your nervous system.

No intelligence agency should be permitted to experiment upon human consciousness without consent.



Whatever technology becomes possible, the principle must remain absolute:
Your mind belongs to you.

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Why TARGETED.ARMY Exists

TARGETED.ARMY exists because people experiencing these phenomena have spent too long isolated from one another.

One person has a story.

Ten people reveal similarities.

Thousands of people create data.

Documentation creates timelines.

Timelines reveal patterns.

Patterns create questions that institutions can no longer dismiss simply because the subject is difficult or uncomfortable.

Our mission is not silence.

It is documentation.

It is organization.

It is research.

It is community intelligence.

It is outreach to journalists, researchers, governments, attorneys, scientists, human-rights organizations, and anyone willing to investigate what is happening at the frontier between surveillance technology and the human mind.

Project Puppet is the name we have given that frontier.

And our demand is simple:

Investigate it.

Open the programs.

Protect whistleblowers.

Establish enforceable neurorights.

Prohibit non-consensual neurological experimentation.

Create independent oversight of military and intelligence neurotechnology.

And recognize cognitive liberty before technological development makes the question impossible to ignore.



The Mind Is the Final Boundary

Human history has established rights over our property.

Our bodies.

Our speech.

Our religion.

Our communications.

Our homes.

Our freedom.

The next battle is over something even more fundamental:

the right to remain the sole sovereign of your own consciousness.

That is what Project Puppet means to us.

It is the warning that surveillance can become neurological.

That neurological surveillance can become influence.

That influence can become conditioning.

And that conditioning, combined with artificial intelligence, can become control.

We refuse to accept a future in which the human mind becomes another network to be accessed, analyzed, manipulated, or owned.

Our consciousness is not government property.

Our thoughts are not intelligence data.

Our emotions are not an experimental platform.

Our bodies are not test equipment.

We are human beings, not puppets.

Sources

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Editorial Notice

TARGETED.ARMY presents information, testimony, research, historical material, and analysis from the perspective of targeted individuals and this community. Some readers, institutions, or organizations may dispute portions of the material presented. Readers are encouraged to review the supporting materials and reach their own conclusions.

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